IEEE 4th International Conference on Computing and Machine Intelligence Central Michigan University Mount Pleasant, MI, USA April 05-06, 2025



Important Dates

Full Paper Submission: Dec 30, 2024
Notification to Authors: Feb 20, 2025
Early Registration: Mar 05, 2025
Camera Ready: Mar 30, 2025
Conference Mode: Hybrid

Conference Committees

General Chairs

- Dr. Ahmed Abdelgawad, Central Michigan University, USA.
- Dr. Alaa Ali Hameed, Istinye University, Turkey.

Advisory Committee

- Dr. Fausto Pedro Garcia Marquez, University of Castilla–La Mancha, Spain
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Organizing Committee

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- Dr. Mohamed Shaban, University of South Alabama, USA
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Northeast Michigan USA

Welcome

We welcome you to the 4th edition of ICMI 2025. Following three successful previous editions of ICMI (Zaim University-2021, Istanbul Atlas University-2022 and Central Michigan University-2024), the 4th edition will be hosted yet again at **Central Michigan University**, **USA.** ICMI welcomes papers on broad aspects of AI and Applied Sciences that constitute advances in the overall field including, but not limited to, cognition and AI, computer vision, image processing, blockchain & Internet of Things, Big Data and Cloud Computing, and many more aspects of the computing domain. All accepted papers will be submitted for inclusion into **IEEE Xplore**.

Topics of Interest

Topics of interest include but not limited to the following:

Artificial Intelligence and Applications

- Machine Learning
- Deep Learning and Applications
- Natural language processing
- Automated problem solving
- AI and evolutionary algorithms
- Neural networks and applications
- Distributed AI algorithms and techniques

Computer Vision and Applications

- Document Analysis
- Radar Signal Processing
- Remote Sensing
- Audio/Speech Processing and Coding
- Biometrics and Pattern Recognition
- Cognitive and Biologically Inspired Vision

Blockchain & Internet of Things

- IoT Services and Applications
- Blockchain and IoT Applications
- Security and Privacy for IoT
- IoT Architecture and Middleware
- Blockchain Protocols

Industry 4.0 Applications

- AI for Industry 4.0
- Industry 4.0 Factory
- IoT for Industry 4.0
- Smart ManufacturingModeling, simulation & visualization

Big Data and Cloud Computing

- Distributed Computing
- Cloud Computing
- 3D printing
- Future of IOT and Big Data
- Vehicle-to-Vehicle

Networking and Security

- Advanced Networks
- Cyber-physical Systems
- Data Center Networking
- Game Theory in Networks
- Vehicular Networks

Software Engineering

- · Web-based software
- Object-based Designing
- Software economics and metrics
- Software evolution and maintenance
- Requirements engineering
- End-user software engineering

Green Communications, Computing, & Networking

- Energy Harvesting & Wireless Power Transfer
- Energy Efficient Wireless Communications and Networking
- Energy-aware Communications and Networking
- Green Cooperative Communication and Networking.